



DELTA TAG

Game Type

Team

Game Level

Beginner

**The standard game type
with two weapons and a full shield.**

Players are divided into two teams, and must move around the arena tagging players of the other colour.

Arena components will perform the default functions.

TEAMS

Two (up to nine allowed)



WEAPONS

ALL: Phaser
Blaster



SHIELD

100 (3 hits before tagged out)



ARENA

Bases: Rapid Fire Drop
Hypershield Drop



Targets: Points Drop (50)
Points Drop (150)

Gates: Red/Green Cycle
Red/Blue Cycle

MEMBERS BATTLESUIT

Type: Ammo, Energy
Earns Points: ✓

