

HUNTER AMMO

Game Type
Game Level

Solo Advanced

Hunter Ammo is the next level of Hunter game types – players use an ammunition weapon.

Players use a very slow firing, but powerful (one shot tag) weapon, and must hunt down the other players and tag them without getting tagged themselves.

The trick to this game is tagging the opponent on the first shot – with the 5 second delay between shots, there isn't time for another.

Furthermore, players must remember to reload between each shot, and manage their ammunition levels, least they run out of ammunition in the middle of a battle.

Arena Components will use the Ammo Tag configuration.

TEAMS

None



WEAPONS

ALL: AW-50



SHIELD

100 (1 hit before tagged out)



ARENA

Bases: Rapid Fire Drop



Targets: Ammunition Drop

Gates: Red/Green Cycle

MEMBERS BATTLESUIT

Type: Ammo Earns Points: ✓

